

Issue #11
1st Week Of Starch 2490

Sports **KILLERSTRATED**



Rats in Win Shock!

Sports **KILLERSTRATED**

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Sports **KILLERSTRATED**

NAF WEEK 11: HEADLINES

Chaney has a Bone to Pick

After another loss to their bogey team, Champions of Death were once again regretting the wisdom of arranging a match against the Westside Werewolves. Thankfully for Tomolandry, there was very little serious damage, only their chainsaw specialist Barry Bigbones was left missing any body parts and even then the Necromancer supremo believes he'll be back on the field in a few weeks, as there are only a few ditches in the vicinity if Pain Park where they can have been buried.

No Brotherly Love from Lucien

It was Lucien Swift, rather than Valen Swift, who had the last laugh, as the Galadrieth Gladiators beat the Elfheim Eagles. The Gladiators captain had a fantastic game, rushing for 131 paces, scoring a hattrick of Touchdowns and intercepting his younger brother twice. The win sees the Gladiators improve to 5-6, but their title chances look slim, thanks to the Orcland Raiders winning, they remain 4 games behind with only 5 left to play. The Eagles stay top of the AFC West, but have lost ground to the Westside Werewolves.

Cowboys prevail in a Thriller against the All-Stars

If this was a dress rehearsal for this year's Blood Bowl, bring it on! The Darkside Cowboys showed why they are world champions as they found an extra gear to

defeat the impressive Chaos All-Stars. The Awesome defensive skills of Hubris Rakarth were once again on display, as he made key plays to stop the All-Stars drive for the winning score. The loss does not change the situation at the top o the AFC East, as Khain's Killers lost as well.

Same Oldheim Story for the Crescents

The Creeveland Crescents' dream start to this season is fast developing into a nightmare, as they lost yet again, this time to the Oldheim Ogres. The loss has sensationally blown the divisional race for the NFC East wide open with 5 games left to play. The Crescents now find themselves in a three way battle with the Dwarf Warhammerers and, incredibly, the born again Skaven Scramblers, who increased their current winning streak with another win against the Arctic Cragspiders

Two Heads Better Than One

The Middenheim Marauders took advantage of the Champions of Deaths' slip up against the Westside Werewolves to go top of the AFC Northern division. The Marauders made short work of the Naggarth Nightwings. Spearheaded by the AFC's leading rusher, Withergrasp Doubledrool, Middenheim's dynamic offense completely overwhelmed the Nightwings defense.



RESULTS WEEK 11

Home Team	Score	Away Team	Fat'l
Greenfield Grasshuggers	1 - 3	Athelorn Avengers	0 0
Southstorm Squids	3 - 2	Everbold Unicorns	0 0
Champions of Death	2 - 3	Westside Werewolves	2 3
Stunted Stoutfellows	2 - 3	Lowdown Rats	0 0
Underworld Creepers	3 - 0	Hobgoblin Team	3 0
Bruendar Grimjacks	0 - 3	Orcland Raiders	0 2
Scarcrag Snivellers	0 - 3	Gouged Eye	0 1
Arctic Cragspiders	2 - 3	Skaven Scramblers	1 1
Bluchen Berserkers	3 - 2	Icecastle Wolves	1 0
Evil Gits	2 - 3	Albion Wanderers	3 2
Lustria Croakers	3 - 2	Khain's Killers	2 1
Reikland Reavers	3 - 2	Bright Crusaders	0 0
Oldheim Ogres	3 - 1	Creeveland Crescents	1 0
Chaos All-Stars	2 - 3	Darkside Cowboys	0 1
Naggaroth Nightwings	1 - 3	Middenheim Marauders	0 1
Vynheim Valkyries	3 - 2	Nurgle's Rotters	0 0
Galadrieth Gladiators	3 - 1	Elfheim Eagles	2 0
Worlds Edge Wanderers	3 - 2	Bluebay Crammers	0 0
Dwarf Giants	3 - 0	Dwarf Warhammerers	0 0
Dark Renegades	3 - 2	Asgard Ravens	3 0

NAF Rules Recap

- 1) The first team to score **3 Touchdowns** is declared the **winner**.
- 2) A **tie** occurs if no team has won after **10 hours of play**.
- 3) A game is **abandoned** when it is impossible for both teams to continue the game.
- 4) A conceded game is registered as a 0-3 loss to the conceding team.

Key

The **table** above reveals the following information from left to right:

Home team name/ Home team score (TD)/ Away team score (TD)/ Away team name/ Fat'l=Home Fatalities caused/ Away Fatalities caused*

* **Fatalities Caused** includes opposition players, opposition staff, officials and members of the public.

Teams in **Bold** won the game

GAME OF THE WEEK

STUNTED
STOUTFELLOWS

2-3

LOWDOWN
RATZ



"Good evening, sports fans, Jim Johnson here. Well, right now we're all in shock, the Lowdown Rats have just won a game! Yes, you heard that right, the Lowdown Rats have won an actual ball game:"

"Un-be-lieve-able, Jim!"

"And now, we're delighted that the Rats Head Coach and Owner Grimy Snivel is joining us on the postgame show. Grimy, you must be very proud of your team right now."

"I Woodn't go dat far, Jim"

"Boy, you're a too modest Mr Snivel! That's the best I've seen the Rats play in years. Only four fumbles, no fist fights in the dugout and at least one third of your blocks were successful"

"Dere still a bunch 'a uzeliz gitz, Bob"



"I have to say, Mr Snivel, you don't sound too pleased to finally get a win."

"No, I ain't, Jim. Cuz I'm da mug whooz gotta pay dem a win bonuz now. Dis lozin' streak 'ad bin savinz' me a zoggin' fortoon!!!



Stunted Stoutfellows Stats

GAME OF THE
WEEK

Player	Rushing Paces	Passing Paces	Blocks Made	Fouls Made	Pass Comp.	TDs Scored	Inter-cepts	Casu-alties
Warmglow Vindaloo	34	0	1	1	0	2	0	0
Tully Warmglow	0	0	3	0	0	0	0	0
Roscoe Bigfeet	12	0	3	0	0	0	0	0
Fatolph Shortbreath	10	0	2	0	0	0	0	0
Willow Barkskin	0	0	10	0	0	0	0	0
Mungo Éclair	0	0	4	0	0	0	0	0
Chunk Hamfist	0	0	6	0	0	0	0	0
Rufus Bunce	0	0	4	0	0	0	0	0
Largo Chubbychap	0	0	0	1	0	0	0	0
Peregrine Pickles	0	0	0	1	0	0	0	0
Bingo Shortwick	0	0	0	1	0	0	0	0
Hardboil Breakatooth	0	0	0	0	0	0	0	0
Tolman Softgirth	0	0	0	0	0	0	0	0
Dweebe Nelcon	0	0	0	1	0	0	0	0
Bilfred Tallow	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0
TOTALS	56	0	33	5	0	2	0	0

Sent Off: Warmglow Vindaloo;

Lowdown Rats Statistics

Player	Rushing Paces	Passing Paces	Blocks Made	Fouls Made	Pass Comp.	TDs Scored	Inter-cept	Casu-alties
"Smacker" Pondscum	40	0	3	1	0	1	0	0
"Whizz" Dankblade	34	0	6	1	0	0	0	0
Dug "Elbows" Snitchit	60	0	1	1	0	2	0	0
Scragga Garglesnot	0	0	1	0	0	0	0	0
Moonface Macnee	0	0	2	0	0	0	0	0
Yobbo Offalwreath	0	0	3	1	0	0	0	0
Bomber Dribblesnot	0	0	5	0	0	0	0	0
Hives Scratchpain	0	0	6	0	0	0	0	0
Norgit No-Nose	0	0	3	1	0	0	0	0
Licktoad Scabies	0	0	2	2	0	0	0	0
Scabby Nutcracker	0	0	0	0	0	0	0	0
Thrasher Foulchute	0	0	0	0	0	0	0	0
Oik Buniontoe	0	0	0	0	0	0	0	0
Murdo Wormnose	0	0	0	0	0	0	0	0
Erny Roam	0	0	0	0	0	0	0	0
Cretin Chickenstalker	0	0	0	0	0	0	0	0
TOTALS	134	0	32	7	0	3	0	0

Sent Off: Licktoad Scabies

MATCH FACTS

ATTENDANCE: 14,139

VENUE: Candy Stick Park, Eiches Schatten

MVP: Dug 'Elbows' Snitchit (Lowdown Rats)

REFEREE: Mr Quoad (Lustria)



STANDINGS WEEK 11

NFC

CENTRAL	W	L	T	PF	PA	FF	FA
Darkside Cowboys	10	1	0	32	13	11	1
Athelorn Avengers	7	4	0	27	20	2	1
Evil Gits	5	6	0	25	27	8	1
Everbold Unicorns	4	7	0	20	25	1	3
Greenfield Grasshuggers	1	10	0	13	32	1	6

NORTHERN	W	L	T	PF	PA	FF	FA
Vynheim Valkyries	10	1	0	32	13	36	0
Dwarf Giants	8	2	1*	30	14	16	1
Nurgle's Rotters	6	5	0	26	20	36	1
Asgard Ravens	2	9	0	15	29	6	8
Lowdown Rats	1	10	0	5	32	2	9

EASTERN	W	L	T	PF	PA	FF	FA
Creeveland Crescents	7	3	1*	28	19	10	1
Dwarf Warhammerers	6	5	0	24	19	14	4
Skaven Scramblers	6	5	0	25	22	9	4
Southstorm Squids	4	7	0	16	27	1	3
Bluebay Crammers	0	11	0	14	33	1	9

WESTERN	W	L	T	PF	PA	FF	FA
Orcland Raiders	9	2	0	31	15	12	3
Worlds Edge Wanderers	6	5	0	25	24	9	3
Galadrieth Gladiators	5	6	0	25	24	9	7
Lustria Croakers	3	8	0	23	29	7	1
Hobgoblin Team	0	11	0	5	33	6	11

Key:

The table above reveals the following information

W=Games won; L=Games lost; T=Games drawn/abandoned (*=game abandoned)

PF=TD scored; PA=TD Conceded; FF=Fatalities For; FA=Fatalities Against

Fatalities For (FF) includes: Opposition Players, staff, officials and members of the public.

Fatalities Against includes: Players only

*=Game abandoned

Teams not in bold cannot win the division.



STANDINGS WEEK 11

AFC

CENTRAL	W	L	T	PF	PA	FF	FA
Reikland Reavers	11	0	0	33	11	13	1
Gouged Eye	9	2	0	30	12	16	3
Naggaroth Nightwings	7	4	0	24	21	10	5
Underworld Creepers	4	7	0	20	27	10	9
Bluchen Berserkers	3	7	0	22	26	13	4

NORTHERN	W	L	T	PF	PA	FF	FA
Middenheim Marauders	8	3	0	29	15	13	2
Champions of Death	8	3	0	28	16	13	-
Albion Wanderers	6	5	0	23	22	8	3
Arctic Cragspiders	4	7	0	20	26	10	4
Icecastle Wolves	2	9	0	15	30	6	3

EASTERN	W	L	T	PF	PA	FF	FA
Chaos All-Stars	10	1	0	32	16	13	4
Khain's Killers	9	2	0	29	21	9	4
Bright Crusaders	5	6	0	26	25	3	1
Oldheim Ogres	4	6	1*	23	26	22	2
Scarcrag Snivellers	0	11	0	7	33	0	10

WESTERN	W	L	T	PF	PA	FF	FA
Elfheim Eagles	8	3	0	28	22	3	1
Westside Werewolves	7	3	1*	29	18	13	4
Dark Renegades	6	5	0	25	24	8	2
Bruendar Grimjacks	5	5	1	24	27	6	3
Stunted Stoutfellows	1	10	0	12	32	0	9

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*=Game abandoned

Teams not in bold cannot win the division.



WEEK 11 TOP PERFORMANCES (TEAMS)

NFC

AFC

MOST RUSHING PACES

Orcland Raiders	206	Oldheim Ogres	189
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MOST PASSING PACES

Athelorn Avengers	194	Gouged Eye	169
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TOTAL OFFENSIVE PACES

Orcland Raiders	325	Gouged Eye	325
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Sports ~~KILLER~~STRATED'S TEAMS OF THE WEEK



**DARKSIDE
COWBOYS**



**WESTSIDE
WEREWOLVES**



WEEK 11 TOP PERFORMANCES (PLAYERS)

NFC

AFC

MOST PACES GAINED

Lucien Swift Galadrieth Gladiators	131	M'Gorg'Gn'Throg Oldheim Ogres	100
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MOST PASSING PACES

Jem Goldstar Athelorn Avengers	194	Harg Vainkill Gouged Eye	169
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MOST TOUCHDOWNS

Lucien Swift Galadrieth Gladiators	3	Krug Painspear Gouged Eye	3
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MOST FATALITIES

Urgash Axe-Biter Orcland Raiders	3	Wilhelm Chaney Westside Werewolves	3
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MOST BLOCKS

Granite Rivalblade Dwarf Giants	19	Wormhowl Greyscar Arctic Cragspiders	18
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Sports **KILLERSTRATED'S WEEK 11 NAF MVP**

Lucien Swift (Galadrieth Gladiators)
131 Paces Rushing, 8 Blocks,
3 Touchdowns, 2 Interception, 1 Foul



LEAGUE LEADERS (PLAYERS)

RUSHING LEADERS

PLAYER	PACES	TEAM
Kurt Livingrock	669	Dwarf Giants
W Doubledrool	661	Middenhem Marauders
Laxon Hrull	648	Chaos All-Stars
Varag Ghou-Chewer	631	Gouged Eye
Morboth Evil-Smell	569	Nurgle's Rotters
Hubris Rakarth	556	Darkside Cowboys
Max Fullmoon	555	Westside Werewolves
Griff Oberwald	530	Reikland Reavers
Lavesil Darkshade	500	Naggaroth Nightwings
Gregor Meissan	494	Reikland Reavers

PASSING LEADERS

PLAYER	PACES	TEAM
Jem Goldstar	1770	Athelorn Avengers
Valen Swift	1701	Elfheim Eagles
Pern Faction	1466	Everbold Unicorns
Moravis Curfew	1465	Darkside Cowboys
Harg Vainkill	1454	Gouged Eye
Jacob von Altdorf	1407	Reikland Reavers
G Goblin-Throttler	1279	Orcland Raiders
Luthor von Hawkfire	1244	Chaos All-Stars
Egon Saintlyburg	1199	Bright Crusaders
Shishk Four-Arms	1168	Skaven Scramblers

TOP SCORERS

PLAYER	TD	TEAM
Griff Oberwald	18	Reikland Reavers
Highelm Lyrpadre	15	Elfheim Eagles
W Doubledrool	15	Middenheim Marauders
Laxon Hrull	14	Chaos All-Stars
Vinny Valhalla	14	Vynheim Valkyries
Hubris Rakarth	12	Darkside Cowboys
Varag Ghou-Chewer	12	Gouged Eye
Crou Nightshade	12	Khain's Killers
Quetzal Leap	12	Lustria Croakers
Jordell Freshbreeze	11	Athelorn Avengers



LEAGUE LEADERS (PLAYERS)

LEADING KILLERS

PLAYER	FATALITIES	TEAM
Grimwold Grimbreath	16	Dwarf Giants
Morg N'Thorg	13	Chaos All-Stars
Bilerot Vomitflesh	13	Nurgle's Rotters
Zug	13	Reikland Reavers
Ramtut the Third	12	Champions of Death
Wormhowl Greyscar	11	Arctic Cragspiders
Ivar the Boneless	11	Vynheim Valkyries
Wilhelm Chaney	11	Westside Werewolves
Glart Smashrip	10	Skaven Scramblers
Rrr'krag Smma'gugg	9	Creeveland Crescents

INTERCEPTION LEADERS

PLAYER	INT'S	TEAM
Hubris Rakarth	12	Darkside Cowboys
Jordell Freshbreeze	10	Athelorn Avengers
Quetzal Leap	10	Lustria Croakers
Lottabottol	10	Lustria Croakers
Tuern Redvenom	9	Dark Renegades
Slarga Fourstike	8	Bluchen Berserkers
Hoshi Komi	7	Creeveland Crescents
Highelm Lyrpadre	7	Elfheim Eagles
Eldril Sidewinder	7	Galadrieth Gladiators
Meriann Lightning	7	Naggaroth Nightwings



LEAGUE LEADERS (TEAMS)

LEADING RUSHING OFFENSE

TEAM	PACES
Dwarf Giants	1882
Westside Werewolves	1837
Dwarf Warhammerers	1739
Nurgle's Rotters	1672
Reikland Reavers	1588
Darkside Cowboys	1570
Vynheim Valkyries	1547
Chaos All-Stars	1532
Middenheim Marauders	1516
Orcland Raiders	1477

LEADING PASSING OFFENSE

PLAYER	PACES
Athelorn Avengers	2043
Elfheim Eagles	1800
Everbold Unicorns	1658
Reikland Reavers	1612
Darkside Cowboys	1540
Middenheim Marauders	1506
Gouged Eye	1494
Bright Crusaders	1383
Orcland Raiders	1379
Southstorm Squids	1299

TOP OFFENSE

TEAM	PACES
Reikland Reavers	3200
Darkside Cowboys	3110
Middenheim Marauders	3033
Gouged Eye	2965
Orcland Raiders	2856
Vynheim Valkyries	2803
Chaos All-Stars	2776
Athelorn Avengers	2634
Bright Crusaders	2570
Skaven Scramblers	2525

HIGHEST ATTENDANCE

120,429

**The Palace of Eternal Suffering;
Chaos All-Stars vs Darkside Cowboys**

**CHAOS
ALL-STARS**

Advertisement

ONLY GRISWELL'S MAKE PIES FIT FOR A KING

A pie's just a pie, right? Wrong.

A recent study* discovered that pies made by our competitors shockingly contained offal, sawdust, sweepings from the floor and assorted vermin parts.

At Griswell's, we believe you deserve better. We use only the finest ingredients to make our pies fit for a king.

In every Griswell's Pie you'll find the most succulent offal, sawdust sourced from trees grown in the enchant forest of Laurelorn, luxurious sweepings from the Imperial palace's floor and the only choice cuts of vermin.



GRISWELL'S

Griswell's Pies: It's the filling that gets top billing

FIGHTING TALK

Sports ~~KILLERSTRATED'S~~ Pierce d'Organ Interviews the big one.. Morg'th Nh'throg



Pierce d'Organ (PdO): Tonight, it's my great pleasure to be interviewing a genuine legend of the game. He's the only player to ever be inducted to the Hall of Fame while still playing, he single-handedly wiped out the Icecastle Wolves back in '73, he endorses everything, from toilet roll to road safety (and, I must say, his mohawk is pretty impressive too). Ladies and Gentlemen, please welcome the captain of the Chaos All-Stars, the one and only Morg'th N'hthrog.

[Thunderous applause]

PdO: How's life treating you, Champ?

Morg'th N'hthrog (M'N'hth): Life is good, thanks, Pierce.

PdO: You don't mind if I call you Champ, do you?

M'N'hth: Champ's fine.

PdO: What a classy response, Champ. You see, that's the difference between you and some of the other so-called "star" players in the league I could mention.

M'N'hth: I'm flattered.

PdO: It's all true, Champ. You know, I was interviewing Karla von Kill last week, or should that be Karla von Feminist-Killjoy!

M'N'hth: I've played against Karla, she's great.

PdO: Great? Ah, Champ, I appreciate your generosity, but seriously? Wait till you hear this: I gave her a very charitable compliment about her distinctly average looks and then she went off on this bizarre rant about me being some kind of sexist monster. I mean, seriously, I was doing her a favour, because she's no looker, is she, Champ.

M'N'hth: I'm sorry, Pierce, I'm lost. What does she look at?

PdO: Never mind, Champ. We're here to talk about you and not some whiny attention seeker. Let's move on to my questions. So, here's one that I've been wanting to ask you for years, now. What is it actually like to kill someone?

M'N'hth: Well, Pierce, you know, it's just my job. When you cross that white line and the whistle goes, you do what you need to do to win the game. Off the field I hate gratuitous violence, it's the reason I fronted those public service announcements for road safety.

PdO: Champ, you're too modest. But seriously, tell me, when you're straddling the other guy, and your hands are around his neck, and you look him in the eye, and then you squeeze tighter and tighter, and you feel his hot body squirming below you as the life drains away, tell me honestly, that's got to be a thrill, no?

M'N'hth: No, Pierce. It's not like that at all.

PdO: Anything you say, Champ. It just looks that way when you're on out on the field. Which reminds me- Your outfit, tell me about your outfit. All those spikes and leather straps, wow, just wow! You rock that look, especially when all the blood and sweat glistens on your abdominals.

M'N'hth: Oh, I leave the fashion for the Elves. I'm just a simple Ogre doing his job.

PdO: Well, I'm cringing at my next question-

M'N'hth: Don't tell me, you want my autograph?

PdO: I already have 10 of them. No, Champ, what I was actually wondering was, would it be ok for you to punch me? Not hard, you know, just enough to bruise.

M'N'hth: Pierce, I play for the Chaos All-Stars, so I've got a high tolerance for weird stuff, but, honestly, you're making me feel uncomfortable.

PdO: It's fine, champ, honestly, it's fine... How about a teensy feel of one of your biceps, then?

M'N'hth: Well, would you look at the time! Sorry, Pierce, I've got a meeting with my agent, I have to dash.

PdO: Please, Champ, stay. Please don't go.

M'N'hth: Heyyy, let go of my leg!

PdO: Punish me, Champ. Treat me like a Snotling!

Well, we apologise, but we seem to have lost contact with this week's episode of fighting talk, there must be a glitch in the cabalvision spell, although after a performance like that, I doubt Pierce will be hosting another again in a hurry- ha! So, before our next programme, here's a nice cartoon by Wart Grisley Studios.

OBITS AND PIECES

Kicking the Habit: Luigi di Passella

Age: 29 **Position:** Kicker
Height: 5ft 7in **Weight:** 151 lbs
College: None **Crush:** None
Teams: AC Miragliano, Pergamo Pastas
Reikland Reavers, 2486-2489

Career Statistics:

Kicking 1362 paces; Rushing 210 paces; Receiving 7 passes for 48 paces; 5 Touchdowns; 3 Interceptions returned for 56 paces; 1 Player Fatality, 2 Spectator Fatalities

Best Game:

Kicking 150 paces; 1 Touchdown; Rushing 21 paces; Throwing 1 pass from 1 attempt for 32 paces; 1 Player killed by booting

Honours:

Blood Bowl Winners' Medal 2487
Blood Bowl Player's Medal 2488
Diving Weekly, Player of the year 2485

It would be easy to blame the violent and sudden death of death of the Reikland Reavers' back up kicker di Passella to the sharp claws and fell teeth of Jonny Lycan, roving safety for the Westside Werewolves. It's true that's how he met a rather gruesome end but the real answer why he died is much simpler than that . . . it was greed.

Within the misty, cloud heavy isles of Albion, they play two versions of the great game. There is what true fans would recognise as Blood Bowl and then there is something altogether different. An aberration if you will, an off-shoot, a throw-back (although there is precious little throwing as we'll see!) an ill-spawned child of a game called Sawker, named after the local god of their 'sport'. In this Albion version of the game, it involves a lot of running around, kicking of the ball (would you believe during open play!) and rolling on the floor,

LOW EXPECTATIONS

If You Can't Beat Them...

The Hobgoblin Team have been trying out a new tactic this season – seeing what the opposition do and copying it!

Their chief scout- well, some Half-Orc called Kev they met at their local tavern- told them their next opponents the Underworld Creepers always end up fighting amongst themselves. The chaos and confusion that this creates means it's not uncommon for them to actually win a game. Excellent! The Hobgoblins would do the same.

Now it's a well-known fact Hobgoblins don't discriminate on race, social standing or any kind of politics, the simply hate everybody. What people don't often realise is that they usually hate each other way more than they hate everyone else.

feigning injury. It attracts a mixture of sporting athletes and simpering actors.

The good people of Albion at first excelled at this strange game claiming to be the best in the old world. Well, they were of course, nobody else played it after all. That was until a team of sailors on a merchant ship visited Tilea and during a quiet day, played a game of Sawker on the docks to pass the time. The locals were intrigued, especially with the part where you have to roll over and feign terrible injury if an opposition player gets within 5 feet of you. The locals played their first game that day and loved it despite the tragic loss of one of their team who simulated an injury so hard, he rolled off the edge of the docks and drowned – the crowds loved it! Suddenly Sawker was booming in Tilea as new teams sprang up all over the place, threatening the popularity of Blood Bowl.

In was in this context that Luigi di Passella first started to play Sawker. He was a master with the ball at his feet and could pass it to just about anywhere on the pitch . . . again . . . using his feet! It is quite a novelty when you first see a game but to a trained sportsman's eye it gets old quickly (where are the chainsaws? How do so few people die in each game?). Nevertheless, di Passella and his amazing feet caught the eyes of the Reavers' scouts who invited him to try out for the giants from the Empire. Di Passella was reluctant to switch codes until he saw the size of the contract they offered him. At that point, he couldn't sign fast enough, what he would make in a single match for the Reavers was more than he earned in a season playing Sawker!

What followed were three seasons of booting excellence . . . it was just a shame that di Passella couldn't 'kick' old habits as it were. During the Westside game he launched the ball deep down into the opposition half and promptly gave chase. When Jonny Lycan closed him down di Passella immediately tumbled to the earth, rolled over repeatedly and screamed as if he had been done a terrible injury. This only seemed to excite the werewolf who dived onto the feigning Reaver and ensured the injuries he shouted about were very, very real. In the end it wasn't so much RIP, more ripped into pieces. Tilea had lost a favourite actor and sportsman.

So, when you give them permission to start a fight within their own team, things are swiftly going to get out of hand.

As the ball was kicked off, Div Scumstuck threw the first punch against his nearest teammate. Within seconds the entire team was rolling around the floor kicking, biting and slamming each other's heads into the Astro-granite. The Hobgoblins in the crowd felt left out, if it was good enough for their team it was good enough for them. Soon, a full-scale riot and pitch invasion was taking place. The Creepers stood around bemused, nobody touched them as the Hobgoblins were too busy beating the bejesus (whoever he is) out of each other. By the time the dust settled the Creepers had quickly run in three touchdowns and easily won the game. They all said afterwards they had learnt something. When we last checked, the riot was still ongoing 48 hours after it began with as many casualties as a small war.

GAZ ATTACK!

Sports KILLERSTRATED'S
STAR COLUMNIST:
GAZBAG LINCHKER
IF YOU CALL HIM A
NOB, HE'LL PUNCH
YOUR LIGHTS OUT



SO IT TURNS OUT I WAS WRONG LAST WEEK. THE GRIMJACKS OFFERED NO RESISTANCE TO GRISHNAK GOBLIN-THROTTLER AND THE RAIDERS, AND THE EYE BASICALLY GOT A FREE WIN AGAINST THE GROT TEAM THE SCARCRAG SNIVELLERS. SO ALL IN ALL A PRETTY RUN OF THE MILL WEEK FOR THE TWO GREEN SKIN TEAMS. WHAT ELSE WOULD YOU FANS OF THE NAF EXPECT?

THAT BEING SAID, WHAT I NEED TO POINT OUT TO THOSE OF YOU WHO ARE A FEW CRISPS SHORT OF A CRISP SANDWICH, IS THAT THE TWO BEST TEAMS ON OFFENSE THIS WEEK WERE THE EYE AND THE RAIDERS, WITH A COMBINED 650 YARDS BETWEEN BOTH TEAMS. YET

SOMEHOW THE NFC TEAM OF THE WEEK WAS THE DARK SIDE COWBOYS, I SUPPOSE A DECENT TEAM IF YOUR INTO THAT SORT OF THING, AND THE AFC TEAM OF THE WEEK WAS THE WESTSIDE WEREWOLVES. NOW HOW THEY BEAT US TO THIS ACCOLADE, BY MANAGING A LUCKY WIN OVER THE CHAMPIONS OF DEATH, I WILL NEVER KNOW. YEAH, WILHELM CHANEY IS A GOOD PLAYER, BUT URIAH AXE-BITER FOR THE RAIDERS GOT AS MANY KILLS AS THAT HAIRY DROOLING BEAST, AND WITH MORE STYLE. HARD VAINKILL WAS ONCE AGAIN TOP QUARTERBACK IN THE LEAGUE WITH THE MOST PASSING YARDS, AND KRUG PAINSPEAR SCORED THREE TOUCHDOWNS FOR THE EYE, WHICH HAS TO BE A RECORD.

NOW YOU CAN'T TELL ME THAT IF YOU TOOK THE BEST OF THE ORC PLAYERS AND MADE ONE COMBINED TEAM, YOU WOULDN'T HAVE THE BEST TEAM IN THE LEAGUE RIGHT NOW. BUT WE JUST AREN'T GETTING THE RECOGNITION. IS IT BECAUSE WE DON'T PLAY GOOD LOOKING FOOTBALL? IS IT NOT GOOD ENOUGH THAT WE WIN GAMES, USUALLY FAIR AND SQUARE? WE HAVE TO BE ALL FANCY DOING IT FOR THE CABAL VISION VIEWERS OR THEY DON'T CARE? WHO VOTES FOR THIS ANYWAY?

ORC STYLE IS VALID. AND YOU KNOW WHAT, I'LL MAKE A BET. IF THE GOUGED EYE, MY TEAM, BEAT THE DWARF GIANTS NEXT WEEK, ALL YOU READERS HAVE TO GO OUT AND BUY A BAG OF GORKERS POTATO SNACKS. IF THE DWARF GIANTS WIN, I'LL DO MY NEXT CABAL VISION SHOW IN MY UNDERPANTS HA HA HA HA HA.

DEAD, DEAD, DEAD

THOSE WHO BECAME ONE WITH NUFFLE IN WEEK 11

BRAT NYLUND, ASGARD RAVENS
MANFRED VEIDT, MIDDENHEIM MARAUDERS
TORTION ARATHAR, DARKSIDE COWBOYS
SALVO DEADLOCK, KHAIN'S KILLERS
CLOGGA BLACKLUMP, SCARCRAIG SNIVELLERS
TOMASZ TOURNIQUET, BRUENDAR GRIMJACKS
DIEDRICH HEULENDER, WESTSIDE WEREWOLVES

MEMBERS OF THE PUBLIC: 16

REFEREES: 1

PLAYERS: 7

WEEK 11 TOTAL: 24

TOTAL FOR THE SEASON: 383

THE EVIL GITZ

ARE YOU F[RECKING] KIPPING ME BOIZ - WE LOST TO THE F[RECKING] ALBION F[RECKING] WANDEREERERS I GIVE UP ... HEREZ SOME NEW RUULS FOR YOU FOR DIS WEEKS GAME AGAINST DA ALLSTARZ

- PAY SNAKE SANDERS TO HIPNOTISE YOO INTO BEE-IN BETTER PLAYERS. COZ YOO AIN'T.

- LITERALLY LET MORG 'N' THORG PUNCH YOU IN THE FACE BECUZ YOO DESERVE IT.

- RIP ONE OF DA BOIZ FACES OFF AND TRY TO PUT IT ON DURTY DAN'S FACE SO HE CAN BE ON OUR TEEM

- LIKE DAT WEIRD CABALVISION FILM FING - 'FACE ON'

- LET DAT TROLL OF THEMS EAT A FEW OF YERS

- THEN HE'D BE BORK HUGE BELLY!

- DON'T TAKE ANY OF DERE PLAYER'S MUM'S'S OUT FOR DINNER. YOO DON'T DESERVE FOOD.

- SIT AND LISTEN TO THE HISTORY OF HOW DUKE LUTHOR VON HAWKFIRE BECAME A DUKE.

- THAT'S SO BORIN-DATS A HORRID PUNISHMENT!

- LET JURGEN DEMONFEEDER FEED YOU TO SOME DEMONS.

- CHALLENGE THE RULING THAT ILLEGAL GOBLIN

IMMIGRANTS SHOULD BE SENT BACK TO -

- SHUT UP LAWRENCE JUST SHUT UP! HOW ABOUT INSTEAD OF YOU TRYING TO STOKE DIVISION BECAUSE YOU'RE A FAILED NOBODY OF AN ACTOR YOU ACTUALLY JUST TRY TO DO SOMETHING ACTUALLY GOOD WITH YOUR LIFE YOU ROTTEN PIECE OF S[---].

- GO AND PUNCH THAT STUPID GIT RICHARD POLLOCK IN HIS STUPID FACE. YEAH I'M MAD, BUT YOO STILL GOTTA DO STUFF THAT'LL MAKE YOU FEEL BETTER!

Sports KILLERSTRATED

PREVIEW NAF WEEK 12

Chaos All-Stars	Evil Gits
Hobgoblin Team	Skaven Scramblers
Reikland Reavers	Elfheim Eagles
Dark Renegades	Nurgle's Rotters
Asgard Ravens	Vynheim Valkyries
Southstorm Squids	Bright Crusaders
Athelorn Avengers	Galadrieth Gladiators
Stunted Stoutfellows	Worlds Edge Wanderers
Icecastle Wolves	Lustria Croakers
Everbold Unicorns	Underworld Creepers
Lowdown Rats	Oldheim Ogres
Westside Werewolves	Darkside Cowboys
Dwarf Warhammerers	Middenheim Marauders
Albion Wanderers	Scarcrag Snivellers
Khain's Killers	Greenfield Grasshuggers
Creeveland Crescents	Naggaroth Nightwings
Bruendar Grimjacks	Bluchen Berserkers
Champions of Death	Arctic Cragspiders
Orcland Raiders	Bluebay Crammers
Dwarf Giants	Gouged Eye

BIGGEST GAMES: WEEK 12

Reikland Reavers (11-0)

vs

Elfheim Eagles (8-3)

The Eagles loss to the Galadrieth Gladiators has opened the door for their rivals in the AFC West to get back in the hunt for top spot. The Elves won't be relishing this visit to the NAF's only remaining unbeaten team.

Westside Werewolves (7-3-1)

vs

Darkside Cowboys (10-1)

If they manage a win against the Werewolves, the Cowboys will feel they've got one hand on the NFC Central trophy and a chance to defend their title. The Werewolves desperately need a win to keep pushing the Elfheim Eagles in the AFC West.

Dwarf Giants (8-2-1)

vs

Gouged Eye (9-2)

This brutal match up between two of the league's bitterest rivals, could not have more at stake. Should the Giants lose again, their title challenge is virtually over. For the Gouged Eye, another win will continue to keep pressure on the Reavers in the central.

Creeveland Crescents (7-3-1)

vs

Naggaroth Nightwings (7-4)

The Crescents must be wondering what has happened in the past month, they've gone from having a comfortable lead in the AFC Eastern division, to nervously looking over their shoulders as their rivals close in on them. They must find inspiration from somewhere, and fast.