



Online Welsh Open 18

Rulespack

Online Welsh Open 18 is a partnership with one of the UK's largest events, the Welsh Open! This rulespack should contain everything you need to know to enter the Online Welsh Open 18 (OWO18), and to be in with a chance of winning lovely physical prizes.

Schedule

- The OWO18 will be a resurrection style tournament, initially consisting of 5 games of Blood Bowl contested via the Swiss format
- Swiss groups of approximately 20-30 teams formed according to timezone will run concurrently, and an overall winner crowned via playoff (see more details on tournament format below)
- Round 1 will begin at 22:00 Server time on Monday, 4th December, 2017
- Each round will last 1 week, and rounds will begin at 21:00 GMT on each Monday of the tournament. Over the Holiday season there will be 2 weeks (from 25th till 8th of January)
- Afterwards there will be a playoff for the 4 best placed after the group stage
- The OWO18 is linked to the Welsh Open, one of the UK's largest tournaments. Details on the Welsh Open 2018 can be found at the end of this rulespack

Rosters and Skills

- The 24 + 2 NAF approved races will be permitted to enter the OWO18.
- This means Bretonnians and Khorne will also be permitted!
- Simyin will not be eligible

- Each coach has 1,100,000 gold crowns with which to create a team. You may spend money from your treasury on inducements, and these then become a permanent part of your team
 - All inducements are permitted except Special Play Cards and Team Wizards. Teams must hire 11 rostered players before adding a Star Player
- Before the tournament, you may select a package of skills. All skills will be available from the first game:
 - Normal teams:
 - a. 8 normal skills
 - b. 1 stacked skill and 5 normal skills (and 1 dummy skills)
 - c. 2 stacked skills and 2 normal skills (and 2 dummy skills)
 - d. 3 stacked skills (and 2 dummy skills)
 - Stunty teams: (Ogre, Goblins, Halflings, Underworld without Skaven)
 - a. 8 normal skills
 - b. 1 stacked skill and 6 normal skills
 - c. 2 stacked skills and 3 normal skills (and 1 dummy skills)
 - d. 3 stacked skills (and 2 dummy skills)
- Skill details:
 - A stacked skill means 2 skills on one player, **one** of them may be a double
 - **A maximum of four duplicate skills is permitted. For example, a maximum of four players may be awarded the Block skill, not five**
 - Once a player gains a skill, he will keep it for the rest of the tournament
 - Star Players may not be given additional skills
 - Due to technical reasons, everyone will be forced to choose all 8 skills, even if they go with packages b, c or d. These skills must be dummy skills.
 - If player already has a skill which he has access to:
 - ⇒ Chose that skill (skinks dodge, dwarf blockers block, ...)
 - Normal skill only access players:
 - ⇒ Kick-off Return or Pass Block (zombies, skaven linos, orc linos, ...)
 - Agility skill only access players:
 - ⇒ Sprint or Leap (Elf Linemen)
 - Strength skill only access players:
 - ⇒ Juggernaut (Ogres, Tomb Guardians, etc)
 - While this is not 100% idiot prove, we'll try to check all the teams as good as possible before the start, but it's also each player's responsibility to check the opponents team before starting the game.
 - Intentionally abusing this rule and using dummy skills in gameplay will result in forfeit for the opposing player.

- The OWO is a 'resurrection' tournament. This means that your players will not gain spp, and that teams will 'reset' following each match. Injuries and deaths do not carry to the next game, new players cannot be purchased and raised Zombies and Rotters are not added to the roster

Tournament Format

- Teams will enter the OWO with the intention of playing in one of three timezones (European, American, Oceanic). This should ensure coaches can schedule games at mutually convenient times
 - You do not have to live in one of these timezones to participate in it! Select the timezone that suits you best
 - We will need a minimum of 12 Players in a timezone to create a group. With less than 12 applicants, the applicants of that timezone may opt to play in a European timezone group.
 - Due to this reason, the deadline for the NA and Oceanic timezone will be 1 day earlier on December 3rd, so in case the timezone group is not created they will have Monday to apply to the European group.
- Applicants will be split into ~ 20-30 team Swiss groups according to timezone
- The winners of each Swiss group will be entered into a knockout playoff to crown an overall winner
 - Depending on the number of applicants, the best second placed teams may also be entered into the playoff. Final playoff details will be made available when the tournament kicks off
 - There will also be a Stunty Cup final between the two highest placed Stunty coaches (Goblin, Halfling, Ogre, Underworld with no Skaven)

FUMBBL Team Creation and Application to the Tournament

- Teams should be made via [this link](#). **All teams should be made via the link, regardless of the timezone in which they wish to compete**
 - Select your race and team name (see the Useful links section below for advice on making a FUMBBL team)
 - On the team page, **there is no need to change** 'Progression' from 'Standard' to 'None'
 - Select all of your players, re-rolls, etc. and click 'submit for approval'
 - Ensure your team complies with the FUMBBL disclaimer pop-up
 - The following screen allows then you to select your 8 skills for the tournament
 - **A maximum of four duplicate skills is permitted. For example, a maximum of four players may be awarded the Block skill, not five**

- a. When 'save' is pressed to confirm your skill choices, there is no pop-up or conformation screen. You can check your skills have saved correctly by navigating away from the screen and then checking 'Team Options' on your team page
- NAF coaches should record their NAF nick (if different to their FUMBBL username) and NAF number in the team bio section following team creation. This will help us in the future recording and ranking of online games
- Inducement(s) you wish to use should be left out of your team creation process and listed in the team bio
- When you play a match in the tournament, select your listed inducements when the client loads up as you would normally by spending your remaining treasury as petty cash
 - It is important that you only use the inducements that you have declared in your team bio
 - In the event that non 'rostered' inducements are selected in the client by a coach, the match result will be void and the game awarded to the opponent

Scoring

- Tournament points will be awarded as follows:
 - 2 points for a win
 - 1 point for a tie
 - 0 points for a loss
 - 0 points for a forfeit or concession
 - People can still be banned from current or future tournaments in case they concede against the site rules of concessions. (where actually in resurrection mode there is never a reason to concede)
 - The same also applies if no effort is made to schedule the game in time. (Of course, real life issues can always happen)
 - Forfeit or concession TD / CAS scoring: 2-0 (2-0)
- Tie breakers will separate teams on the same number of points as follows:
 - For first and second position in a group –combined opponent record
 - For all other positions - net TD + net CAS
 - TD scored
 - CAS inflicted
 - Random

Other Rules

- Please endeavour to complete your games. PM your opponent as soon as you can and organise a time to play

- If agreeing a time is proving difficult, PM your division admin as soon as possible
- Games will be forfeited promptly to begin new rounds
- In the event you forfeit a game, we reserve the right to temporarily exclude you from future NAF sanctioned online events for a short time

Winners and Glittering Prizes

- The winner of the OWO will receive a free ticket to the Welsh Open 2018, worth £25.
The prize is non-transferable, only the winner of the OWO may claim the free ticket

Useful Links and FAQ

Please see the [FUMBBL group](#) for useful links and FAQ.

What is the Welsh Open?

The Welsh Open is one of the UK's largest tournaments, and it is held in Newport, Wales. Next year, the 9th Welsh Open will be held over the weekend of January 28th / 29th, using the same ruleset as above.

Full Welsh Open VIII information can be found in [this](#) thread.