

# EAST COAST TOURNAMENT SERIES

The East Coast Tournament Series is intended to promote greater participation in Blood Bowl tournaments along the East Coast of North America by creating an additional contest based on cumulative scoring of those events. In other words, we're using shiny prizes to entice coaches to travel to more tournaments than they otherwise might.

The ECTS is sanctioned and sponsored by the NAF. Any disputes or clarifications will be handled by the NAF Tournament Director (barring the creation of a dedicated Tournament Series Director).

**Tournament Series Organizer:** Mark "Dwarfrunner" D'agostino  
**Tournament Series type:** Open

## Rules

-Any tournament taking place in the following states or provinces may choose to be included in the ECTS: Connecticut, Delaware, Florida, Georgia, Maine, Maryland, Massachusetts, New Brunswick, New Hampshire, New Jersey, New York, Newfoundland & Labrador, North Carolina, Nova Scotia, Ontario, Pennsylvania, Prince Edward Island, Quebec, Rhode Island, South Carolina, Vermont, Virginia, Washington, D.C., West Virginia.

-The ECTS will run from January 1st to December 31st.

-The four "base tournaments," required so that the series can be sanctioned will be the Atlantic Coast Charity Cup, the Bacon Bowl, the Capitol City Kickoff, and Daggerbowl. These were simply selected because they are typically among the first to be scheduled each year. (There are no special benefits awarded to these tournaments.)

-Tournaments should apply to be a part of the ECTS at the same time that they apply for NAF sanction. This condition will be waived during the first year of operation (2015), as organizers must be made aware of the series' existence.

-Tournament results (a list of final placement) must be provided to the TSO within 14 days of the tournament's conclusion. Results that are not submitted within that window may be waived.

-So as not to create scoring issues, team tournaments will not be included in the ECTS. Variant tournaments (Street Bowl, Death Bowl, etc.) may be submitted as usual.

## **Scoring**

**Coaches will receive the following points for each tournament they take part in:**

- **+10 to +1 points for top 10 placement, on a declining scale.** In other words, a 1st-place finish would be worth 10 points, a 2nd-place finish would be worth 9 points, on down to a 10th- place finish being worth 1 point.
- Should there be fewer than 10 coaches (it happens!), the top coach's score would be **equal to the total number of participants**, the rest would decline as usual.
- **+1 point per 10 places below them in the standings.** (Examples: A coach finishing 1st in a 32-coach tournament would receive a bonus of +3 because there are 30+ coaches below them. A coach finishing 1st in an 11-coach tournament would receive a bonus of +1 because there are 10 coaches below them. A coach finishing first in a 10-coach tournament would receive no bonus because there are only 9 coaches below them.)
- **+1 point per day of the tournament.** Given to all participants.
- **Organizer bonus: +1 point per 10 coaches in the tournament** (only for organizers who do not play in their own event. Organizers also get the participating bonus above.)

-Coaches will be awarded points based on their performance in **each** TS event they participate in. This is a cumulative score, not an average.

-There is no minimum number of tournaments that a participating coach must attend.

-In order to receive points, coaches must be NAF members *prior* to participating in a tournament. In other words, they cannot sign up in December and receive retroactive points for all the tournaments they attended throughout the preceding year.

-Coaches must use at least 2 races for their scores to count, assuming they played in more than 1 tournament.

-In addition to the main table, a separate table will be maintained for points accrued with Stunt teams. Points will be awarded in the same way, but only those tournaments played with Stunt teams will count.

-For the purpose of this series, Stunt teams will be defined as Goblins per LRB, Halflings per LRB, Ogres per LRB, Lizardmen with 0-16 Skinks, 0-1 Kroxigor, and Underworld limited to 0-16 Goblins, 0-1 Troll. Organizers can still set their own standards for their individual tournaments' Stunt Cup (for example: Ogre teams limited to 0-3 ogres, "all skeletons" as an added list), but only the rosters above will generate tournament points toward the Stunt award.

-Tiebreakers will be Most First Place Finishes, followed by Most Second Place Finishes, and so on. If scores are still tied somehow, the prize will go to the coach who used the most different team types during the series. If there is still a tie, random determination (coin toss or die roll) will be used.

## Prizes

Prizes for 1st-3rd place and the Stunty winner will be provided by the NAF.

In addition, the 1st place winner will receive free entry to both North American Major Tournaments: The Chaos Cup 2016 and Spike Magazine 2016.

The following tournaments are also offering free admission to the reigning ECTS Champion:

Atlantic Coast Charity Cup

(More to come?)